

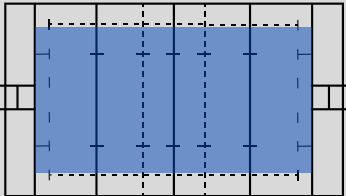
COUNTIES  
RU  
MANUKAU

COURAGE  
CONNECTED  
WORK HARD

Tackle Rugby


Year 7 / Year 8 (Under 12 / 13)

FIELD SIZE:



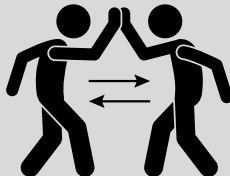
Full Field (5m in either side)  
100m x 60m

MATCH DURATION:




60 Minutes Max.  
Halves / Quarters

SUBSTITUTES:




All players must play a min.  
of half a game. Substitutions  
may be made at quarter or  
half time.

BALL SIZE:




Size 4 Ball

TEAM SIZE:




12-a-side  
If a team does not have 12  
players to start, game to be  
played with equal numbers

THE TACKLE:




Tummy tackle -  
Below the sternum

PENALTY:




Option 1: Tap  
Option 2: Kick for touch  
Option 3: Kick for goal

FENDING:




Allowed, but NO Fending to:  
Head, Face or Neck

CONVERSIONS:




Not to be taken anywhere  
out further than the 15m  
lines

KICKING:



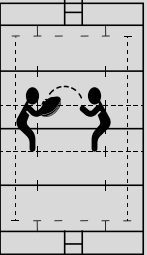
Kicking is allowed

MANAGEMENT:




Team management and  
reserve players to be behind  
the deadball line, with  
opposition running towards  
you

STARTING PLAY:




Start the game at  
halfway with a  
dropkick / punt.  
Non-scoring  
team to kick off  
at restarts

SCORING TRIES:




If score blowouts are  
occurring, both coaches  
MUST meet to discuss  
creating a more even contest  
TRY = 5 Pts

SCRUMS:



CONTESTED  
6 Player Scrums  
0.5m Max. push  
No.8 NOT ALLOWED  
TO RUN OFF SCRUM

LINEOUTS:



CONTESTED  
6 Player Lineouts  
No Lifting

#prideinthehoops