

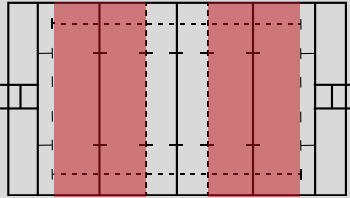


COURAGE
CONNECTED
WORK HARD

CMRFU Junior Rugby

Year 6 Open Weight Grade

FIELD LAYOUT:



FIELD SIZE

60m x 35m Max

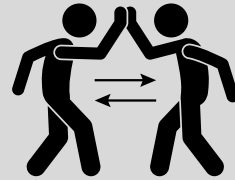
MATCH DURATION:



50 Minutes Max.

Halves / Quarters

SUBSTITUTES:



All players must play a min. of half a game. Substitutions may be made at quarter or half time.

BALL SIZE:



Size 3 Ball

TEAM SIZE:



10-a-side

16 max. squad

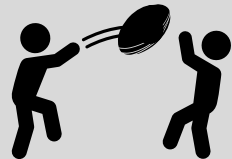
If a team does not have 10 players to start, game to be played with equal numbers

THE TACKLE:



Tummy tackle -
Below the sternum

PENALTY:



Team awarded the penalty to restart with a tap and pass

FENDING:



Allowed, but **NO Fending to: Head, Face or Neck**

CONVERSIONS:



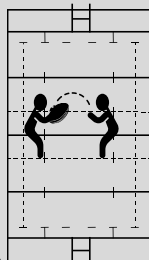
No Conversions

KICKING:



Kicking is allowed in general play - encourage running + passing

STARTING PLAY:



Start the game at halfway with a dropkick / punt. **Scoring team** to kick off from halfway at restarts

SCORING TRIES:



If score blowouts are occurring, **BOTH COACHES MUST MEET** to discuss creating a more even contest
TRY = 5 Pts

SCRUMS:



3 Player Scrums (Nearest 3 players to form)
UNCONTESTED

LINEOUTS:



3 Player Lineouts (Nearest 3 players to form)
No Lifting
CONTESTED

#prideinthehoops