

MATCH ABANDONMENT POLICY & PROCEDURE

Last Modified: April 2022

DESCRIPTION

This document is to provide clarity on the procedure to be followed in the event of a match being abandoned, and to standardise the outcome for all abandoned matches.

RELATED DOCUMENTS

This policy should be read in conjunction with the World Rugby Laws, particularly Law 5. Time

STEP BY STEP PROCEDURES

STEP	DESCRIPTION OF ACTION	RESPONSIBLE
1	A Match Referee can call the game off (match abandoned) as a result of: - Serious injury - Safety concerns - Player / team / spectator behaviour - Severe weather conditions OR If no suitable referee is available (see Reporting the Non-Appearance of a Referee), then the match may similarly be determined abandoned.	Referee
2	If a Referee (or TRU Official) determines that a match has to be abandoned <i>prior to the half time break</i> , the result of the fixture will be recorded as a nil-all draw , and Competition Points allocated for a Draw OR the match may be replayed at a time and venue as determined by the Competition Manager in his/her absolute discretion.	Referee / TRU
3	If a Referee (or TRU Official) determines that a match in progress has to be abandoned during or after the half time break, but prior to the end of the match, the score at the time the match is abandoned will stand as the final score, and Competition Points allocated accordingly.	Referee / TRU
4	The Referee (via the Referee Scorecard) and Team Managers (via Rugby Xplorer Match Day app and/or via email) should notify TRU of the circumstances of the abandoned match in accordance with the Match Results Notification Procedure.	Referee / Team Manager