

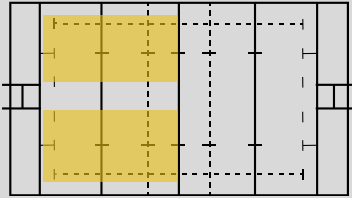


**COURAGE
CONNECTED
WORK HARD**

CMRFU Junior Rugby

Year 1 / Year 2 (U6 - U7)

FIELD LAYOUT:



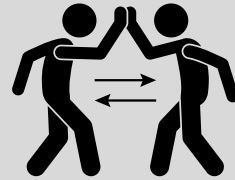
FIELD SIZE
40m x 27.5m Max

MATCH DURATION:



40 Minutes Max.
Halves / Quarters

SUBSTITUTES:



All players must play a min. of half a game. Substitutions may be made at quarter or half time.

BALL SIZE:



Size 2.5 Ball

TEAM SIZE:



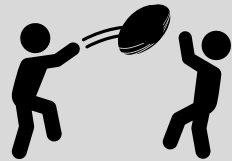
7-a-side
12 max. squad
If a team does not have 7 players to start, game to be played with equal numbers

THE RIP:



When the 'rip' is made, player to **pass the ball within 3 steps**. Six rips results in turnover of possession

PENALTY:



Team awarded the penalty to restart with a tap and pass

RIPPA BELT:



Belts must be worn outside of clothing, shirts tucked in, tags to be kept free

CONVERSIONS:



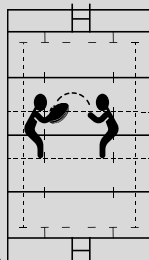
No Conversions

KICKING:



No kicking in general play

STARTING PLAY:



Start the game at halfway with a tap and pass. **To restart:** non-scoring team to tap & pass at halfway

SCORING TRIES:



If score blowouts are occurring, **BOTH COACHES MUST MEET** to discuss creating a more even contest
TRY = 5 Pts

SCRUMS:



No Scrums

LINEOUTS:



No Lineouts

#prideinthehoops